

Bloxham Yearly Overview for Year 1

Term 1	
Strand	Key learning
Place value:	<ul style="list-style-type: none"> • Count up to 20 objects (match number to object) • estimate and count up to 30 objects • count on and back and order numbers to 10 • recognise domino/dice arrays to 6 without counting; • identify a number 1 more (next number in count)
Addition and subtraction:	<ul style="list-style-type: none"> • find pairs that make 5 • subitise to 5; find pairs that make 6 • subitise to 6 • find pairs that make 10 • subitise fingers to 10 • match pairs to 5, 6 and 10 to number sentence • find missing numbers in number sentences
Addition and subtraction:	<ul style="list-style-type: none"> • double numbers 1 to 5; find 1 and 2 more • count back 1 and begin to find 1 less
Addition and subtraction:	<ul style="list-style-type: none"> • read and write numbers and number-names to 20 • compare and order numbers to 20 • identify 1 more and 1 less • estimate sets of objects, count to check and order sets according to size • understand 0 as the empty set
Term 2	
Strand	Key learning
Place value :	<ul style="list-style-type: none"> • understand and make teen numbers (10 and some 1s) • compare and order numbers to 20, then 30 • find the number between two numbers with a difference of 2 • understand and use ordinal numbers
Addition and subtraction:	<ul style="list-style-type: none"> • revise bonds to 5, 6 and 10 • find pairs which make 7 • use addition facts for 5, 6 and 10 to solve subtractions • use number facts for 5, 6 and 10 to solve word problems
Addition and subtraction:	<ul style="list-style-type: none"> • add 1, 2 and 3 by counting on • subtract 1, 2, 3 or more by counting back • begin to add three small numbers by spotting bonds to 10 or doubles (1-6)
Place value: Measurement:	<ul style="list-style-type: none"> • compare and order numbers to 20 • recognise coins and know values (up to £2) • begin to make amounts in pence • understand teen numbers are 10 and some 1s

Term 3	
Strand	Key learning
Place value: Addition and subtraction	<ul style="list-style-type: none"> • say the number one more or less and two more or less using a number line or a 100 grid • locate 2-digit numbers on a 100 grid and a 1-100 bead string • read, write and say 2-digit numbers and understand them as some tens and some ones
Addition and subtraction:	<ul style="list-style-type: none"> • revise pairs to 5, 6, 7, 10 and doubles to double 6 • derive subtraction facts • understand a symbol being used for an unknown • use number facts to solve simple addition and subtraction word problems • find pairs of numbers with a total of 8
Place value: Addition and subtraction	<ul style="list-style-type: none"> • add by putting the larger number first and counting on (numbers up to 100) • spotting unit patterns • count on from 2-digit numbers • add a 1-digit number to a 2-digit number
Place value Multiplication and division	<ul style="list-style-type: none"> • count on and back in tens from any number • begin to count in 5s and 2s recognising multiples of 5 end in 5 and 0 • children begin to count in 2s • estimate a number of objects within a range and count by grouping into 10s or 5s.
Term 4	
Strand	Key learning
Place value: Multiplication and division Fractions:	<ul style="list-style-type: none"> • recognise odd and even numbers • count objects in 5s and 10s and begin to say 5 lots and 10 lots • find half, quarter and three quarters of shapes • begin to know that two halves and four quarters are a whole and that two quarters is a half
Addition and subtraction Multiplication and division	<ul style="list-style-type: none"> • find and begin to know doubles to double 10 • revise pairs to 5, 6, 7, 8, 9 and 10 and derive related subtraction facts • use knowledge of pairs of 10 to make pairs to 20 • use number facts to solve word problems
Place value Addition and subtraction	<ul style="list-style-type: none"> • add a 1-digit number by counting on from a 2-digit number, not crossing 10s at first, then beginning to cross 10s • subtract a 1-digit number by counting back initially from numbers up to 30 (not crossing 10s) and then generally from a 2-digit number (not crossing 10s) and from multiples of 10
Place value: Addition and subtraction	<ul style="list-style-type: none"> • locate 2-digit numbers on a 100 grid • begin to recognise 2-digit numbers as some tens and ones • make 2-digit numbers using 10p and smaller coins • find 1 more or 1 less than any number to 100 • find 10 more than any number to 90 • find 10 less than any number to 100.

Term 5	
Strand	Key learning
Place value:	<ul style="list-style-type: none"> • find 1 more, 1 less, 10 more, 10 less than any 2-digit number • explore patterns on the 100 grid • understand place value in 2-digit numbers and identify tens and ones
Addition and subtraction	<ul style="list-style-type: none"> • use number facts to add and subtract 1-digit numbers • add pairs of 1-digit numbers with totals above 10 • sort out additions into ones children 'just know' and ones they need to work out
Addition and subtraction	<ul style="list-style-type: none"> • add three small numbers, spotting pairs to 10 and doubles • add and subtract 10 to and from 2-digit numbers
Place value: Multiplication and division Fractions: Measurement:	<ul style="list-style-type: none"> • find half of all numbers to 10 and then to 20 • identify even numbers and begin to learn halves • recognise halves and quarters of shapes, begin to know $2/2=1$, $4/4=1$ and $2/4=1/2$ • recognise, name and know value of coins 1p-£2 and £5 & £10 notes • solve repeated addition problems using coins • make equivalent amounts using coins.
Term 6	
Strand	Key learning
Place value:	<ul style="list-style-type: none"> • locate 2-digit numbers on a beaded line and 100 grid • compare and order 2-digit numbers up to 100 and say a number between • identify tens and ones in 2-digit numbers and solve place value additions
Place value: Mult and division: Addition and subtraction: Fractions:	<ul style="list-style-type: none"> • recognise odd and even numbers; count in 2s, 5s and 10s, look for patterns • multiply by 2, 5, 10 by counting in groups/sets • find doubles to double 10 and related halves • halve odd numbers up to 10
Addition and subtraction	<ul style="list-style-type: none"> • use number facts to add and subtract 1-digit numbers to 2-digit numbers • find change from 10p and from 20p
Place value Addition and subtraction	<ul style="list-style-type: none"> • locate 2-digit numbers on a bead string and a 1-100 grid • order numbers to 100; • identify tens and ones in 2-digit numbers • say or write one more and one less and ten more and ten less than any number to 100 • explore patterns in 10s, 5s and 2s on a 9x9 grid • count in tens from any given number.

Themed strands that are linked to learning in other subjects

Strand	Key learning
Shape: Statistics:	<ul style="list-style-type: none"> • recognise, name and describe squares, rectangles, circles and triangles • recognise basic line symmetry • sort 2D shapes according to their properties, using Venn diagrams and Carroll diagrams
Position and direction: Measurement:	<ul style="list-style-type: none"> • describe position and direction using common words (including half turns) • compare lengths and heights • estimate, compare and measure lengths using uniform non-standard and standard units
Shape: Measurement:	<ul style="list-style-type: none"> • name, recognise and know the properties of 3D shapes • cube, cuboid, cone, cylinder and sphere • begin to sort 3D shapes according to properties • order and name the days of the week and months of the year • recognise and name the seasons
Measurement:	<ul style="list-style-type: none"> • relate units of time weeks, days, hours; divide the days up into parts • read and write times to the hour • begin to have a notion of how long an hour is and how long a minute is • tell the time (o'clock & half past) on analogue and digital clocks • measure using uniform units (cubes and rulers)
Measurement: Statistics:	<ul style="list-style-type: none"> • compare weights and capacities using direct comparison • measure weight and capacity using uniform non-standard units • complete tables and block graphs, recording results and information • make and use a measuring vessel for capacity
Measurement: Statistics: Shape: Position and direction:	<ul style="list-style-type: none"> • tell the time to the half hour and quarter hour on analogue and digital clocks • revise months of the year; read and interpret a pictogram • create a pictogram practically • recognise and read block graphs • measure lengths using non-standard, uniform units • recognise and name simple 2D shapes • recognise and continue repeating patterns